

Introduction

Data Preparation

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In Cosmology, Computer simulations is vital in understanding how the primordial universe evolved into the universe we observe today.

Data for this project came from Illustris simulation, the most accurate cosmology simulation that is available public. Redshift=0 simulations are deployed. The dark matter simulation and full hydrodynamic simulation are on the same time step and correspond to each other.

Model Structure

However, simulations of the baryonic component require vast computation power and time. To combat this challenge, we propose to map the simulations of the dark matter to the simulations of galaxies through convolutional neural networks instead of physical laws.

Example galaxy evolve in time from left to right, from when the universe was a quarter its current age, to the present.

Acknowledgement

Future Work

Planning future works includes incorporate power spectrum similarity into loss function during training, evaluate model applicability on different times of universe (different redshifts) together with different attributes of galaxies, and studying convolution filters to discover physical rules.

WeightedNNLoss:

:

 $Loss_{weighted} = \sum (n_i - t_i)^2 + w * \sum (n_i - t_i)^2$

\blacksquare **Result**

The model prediction on galaxy density had gain high recall compared to the target. The model is working well when predicting whether certain place exist galaxies, as illustrated in figure.

Where the power spectrum is calculated by taking the Fast Fourier Transform of density fields.

$$
\delta(k) = \int \delta(r)e^{ik.r}d^3r
$$

$$
\delta(r) = \int \delta(k)e^{-ik.r}\frac{d^3k}{(2\pi)^3}
$$

$$
P(k_1, k_2) = \frac{1}{(2\pi)^3}\langle \delta(k_1), \delta(k_2) \rangle
$$

Monopole Power spectrum log-log comparison between testing prediction and real simulation Using one layer conv as first phase (left), and using R2Unet as first phase (right)

Based on the sparsity and imbalance of our dataset, we deployed two phase training. This allow us to refine our result using Unet after a high recall convolution classification Layer.

Visualization of Illustris dark matter simulation at reshift=0 (left) Zoom-in visualization of corresponding dark matters and galaxies. (Right)

Whole simulation was divided into $1024 \times 1024 \times 1024$ grid. Then the number of galaxies in each grid cell was counted to create the density image $p(x)$.

The 3D monopole power spectrum of predicted and simulated galaxy density fields are displayed below.

CounterBlobLoss:

$$
Loss_{blob} = \sum_{i} \sum_{j} (1 - (n_i - n_i^{N_j}))^2 * p_i * p_i^{N_j}
$$

Illustration of grid representation of whole simulations

References

In order to correct for a spatially varying galaxy selection function, we normalize the observed galaxy density $p(x)$ to a dimensionless over-density.

$$
\delta(x) = \frac{\rho(x) - \bar{\rho}(x)}{\bar{\rho}(x)}
$$

To further address the issue of image sparsity and Galaxy clustering, we also introduced two specifically designed loss function for our network. The idea is to penalize on the unbalanced prediction.

A pair of Sliced Visualization of Galaxy density prediction in a 2D box of 12.5 Mpc*12.5 Mpc With (Down) and without (Up) Counter Blob Loss

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 a simple one-layer-convolution was used to capture the monotonically relation between the density of dark matters and galaxies, and generating a rough distribution of where galaxies are possibly located

Illustration of step two of two phase netwrok: Recurrent Residual U-Net (R2Unet) structure to predict based on previous classification mask

Table of Trade-off Result Using Different Weights on Loss function

